

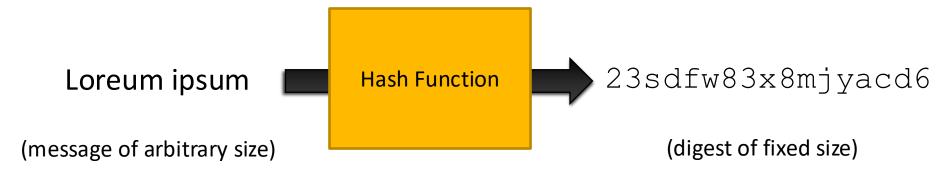
Computer Network Security

COMP 178 | Spring 2025 | University of the Pacific | Jeff Shafer

Cryptography: Hashes and Passwords

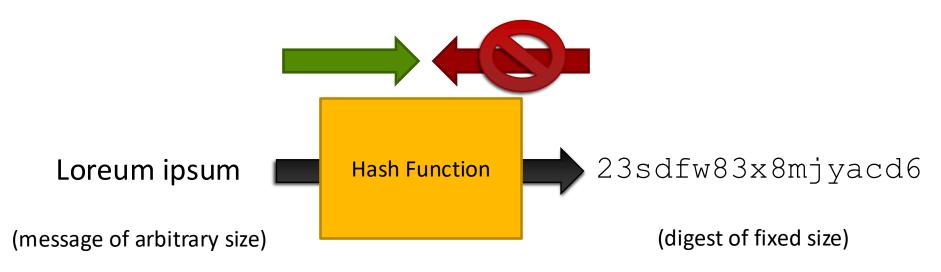


- ↗ Input: Message of arbitrary size
- Output: "Digest" (hashed output) of fixed size



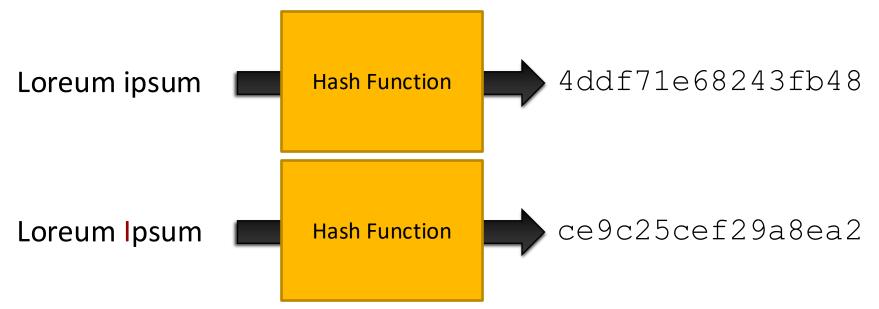
Design Goals

- Computing hash should be computationally cheap
- Reversing hash should be computationally expensive ("impossible") One-way function



Design Goals

- Changing the message a small amount should produce a large change in the digest
- **7** Each bit in digest has 50% chance of flipping



Design Goals

It should be very (very very VERY) hard to find two different messages that have the same digest

Cryptographic Hash Uses

Security

- Digital signatures
- Message authentication
- General computing
 - Detect duplicate files
 - Detect file changes/corruption
 - Index data in hash tables

MD5 – Don't use!

- **↗** "Message Digest 5"
- **7** Input \rightarrow 128-bit digest
- → SHA-1 Don't use!

 - **7** Input \rightarrow 160-bit digest
 - Google, Apple, Microsoft, Mozilla retired support for SHA-1 signed SSL/TSL certificates in 2016-2017
- Vulnerable to collision attacks
 - Attackers have made fake SSL certificates



We have broken SHA-1 in practice.

This industry cryptographic hash function standard is used for digital signatures and file integrity verification, and protects a wide spectrum of digital assets, including credit card transactions, electronic documents, open-source software repositories and software updates.

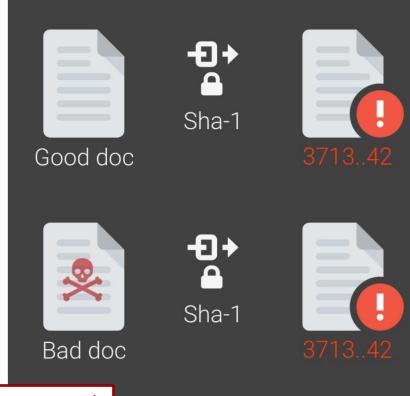
It is now practically possible to craft two colliding PDF files and obtain a SHA-1 digital signature on the first PDF file which can also be abused as a valid signature on the second PDF file.

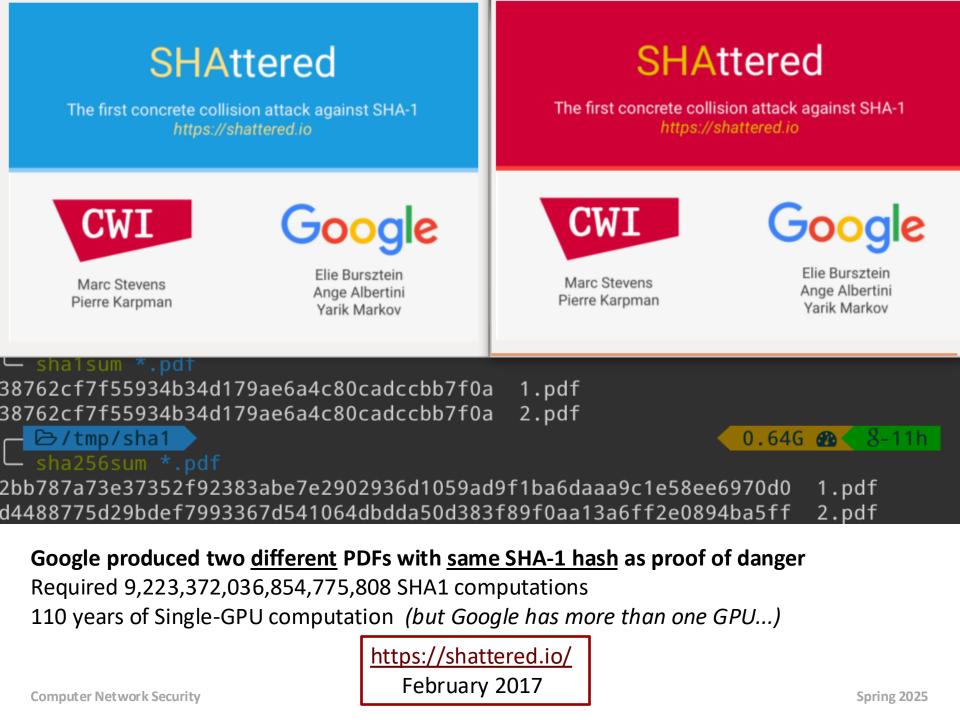
For example, by crafting the two colliding PDF files as two rental agreements with different rent, it is possible to trick someone to create a valid signature for a high-rent contract by having him or her sign a low-rent contract.

Infographic | Paper

https://shattered.io/ February 2017

Collision attack: same hashes





- SHA-2 family Safe (except for length extension)

 - SHA-512 (512-bit digest, optimized for 64-bit CPUs)
- SHA-3 Safe (including against length extension)
 - NIST Hash function competition (2007-2012)
 - 51 entries round 1, 14 round 2, 5 finalists
 - Winner: Keccak algorithm
 - Efficient in hardware but slow in software
- Blake2 Safe
 - Another SHA-3 finalist

Length Extension Attacks

- Older hash algorithms output their entire internal state as the hash digest
 - Attack: Pick up exactly where they left off! (Reconstruct internal state from hash digest)

Plaintext	Hash (md5, SHA-1, SHA-2)
FundsXfer:Account 123456:Amount:123	4ddf71e68243fb48ce9c25cef29a8ea2
FundsXfer:Account 123456:Amount:123000	Load hash function with state of 4ddf71e68243fb48ce9c25cef29a8ea2 Continue running hash function over extension attack digits 000 New hash: 30c6ae0de5369c2637d5c541ef0095d8

Length Extension Attacks

- HashPump: A tool to exploit the hash length extension attack in various hashing algorithms.
 - Currently supported algorithms: MD5, SHA1, SHA256, SHA512 (i.e. SHA2 variants)
 - https://github.com/bwall/HashPump
- Real-world attacks require a bit of brute forcing (trial and error) to reconstruct hash state but nothing impossible

We agree that it's **horrible** to store plaintext passwords in a database, yes?

- Database theft instantly gives attacker all user passwords ^(B)
 - Attacker could be rogue system administrator... 8
- Humans re-use passwords across many sites
- Does a website password reset tool email you your original password? RUN!!!

- Encrypting the *entire database* doesn't help
 - Attacker could easily steal encryption keys along with database – keys must be in the system somewhere
- Encrypting individual passwords is a similar headache
 - **7** Where to store the keys?
 - ➔ How to keep the keys safe?
 - So many keys!!

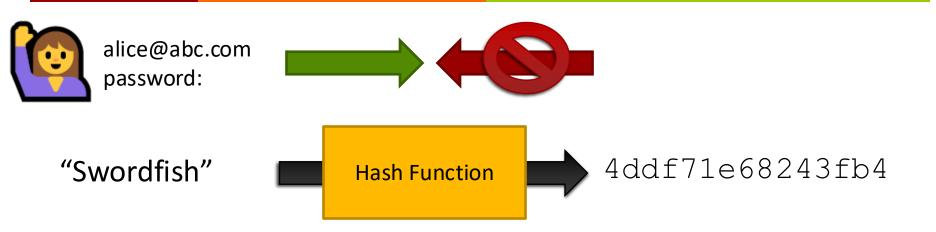




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Can hashes help us?

Warning: Cryptographic Hashes for password storage are **wrong**!



- Alice's plaintext password can't be instantly reversed from the hash if database stolen
- But what if Bob has the same password? He will have the same hash <i>O



- Humans choose terrible passwords:
 - password, swordfish, passw0rd, etc...
- There are only a few plausible hash functions in widespread use
- Attackers can pre-compute hashes for likely passwords (dictionary words and permutations)
 - ↗ Save in "rainbow table"
 - Search for a quick match!

Password Lists

- Large lists of likely passwords are assembled by attackers from prior password leaks (real-world data)
- Free/cheap option for your downloading convenience
 - https://crackstation.net/buy-crackstation-wordlistpassword-cracking-dictionary.htm
 - **7** 15GB uncompressed
 - Starting guessing at "password123" instead of "aaaaaaaa"



- Improvement: Don't hash {password}
 - Instead hash {salt | password}
- "Salt" is large (160 bit) cryptographically random number appended/prepended to password
- Best practice
 - Unique salt per user, not per-system
 - **7** Store this in database along with hash
- Rainbow tables now worthless
 - Would need a rainbow table for each 2¹⁶⁰ salt values)



- Many systems use just a single salt, so an attacker only needs to compute one rainbow table
- Per-user salts are still fundamentally broken, just harder to crack 🙁
 - Cryptographic hash functions are intended to be fast
 - Attackers that steal your database also have your salt. With GPUs they can brute-force all possible passwords (following the password list and permutations)
 - **7** Broken? Not instantly. But vulnerable? Yes

"Please stop hashing passwords"

https://blog.tjll.net/please-stop-hashing-passwords/



Password storage should use a Key Derivation Function (KDF) instead

- It looks like a hash function, but has a completely different design goal
- Design goals
 - ✗ KDF: <u>hard</u> to compute
 - Ideally, as slow as your users will tolerate without switching to a competitor's product!
 - Cryptographic hash: Easy to compute

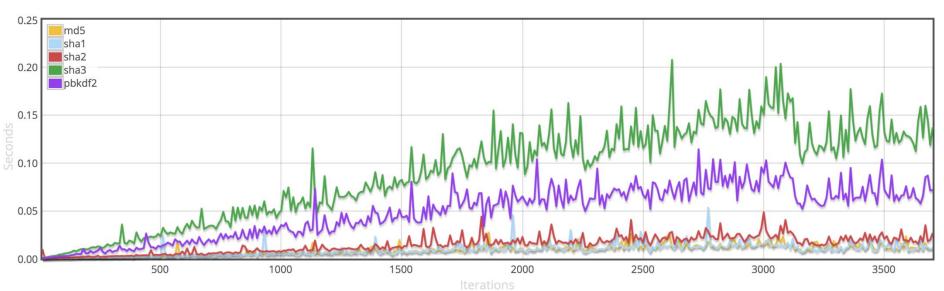
Bcrypt – good

- Tunable time-hard you can configure how much CPU time it takes to calculate a hash key
- CPUs getting faster? Tune bcrypt to take more time!
- Scrypt good
 - **↗** Tunable time (CPU) and space (memory) hard
 - GPUs brute-forcing is hampered due to memory requirements

Important: Still use salt with KDF algorithms

Comparing hash functions by time to generate digest md5, sha1, sha2, sha3, pbkdf2

How do you think bcrypt and scrypt will compare?



🖉 md5 🖉 sha1 🖉 sha2 🖉 sha3 🖉 pbkdf2 🔲 scrypt 🔲 bcrypt

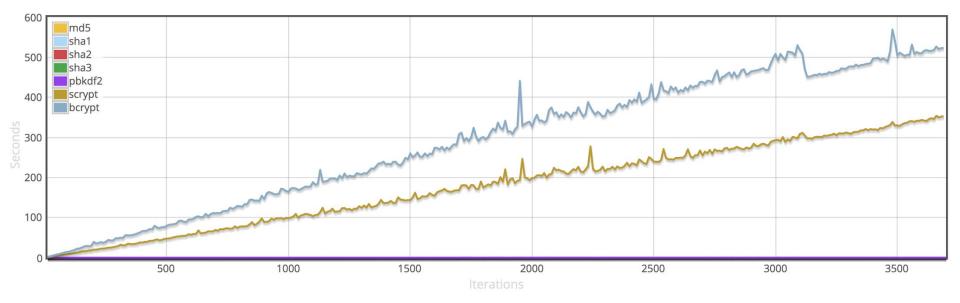
https://blog.tjll.net/please-stop-hashing-passwords/ (CORS policy requires changing JavaScript to load JSON over HTTPS to get interactive graph to appear...)

Spring 2025

Original hashes (md5, sha1, sha2, sha3, pbkdf2) are not even visible at the bottom!

Y-axis (original): 0.00 – 0.25s Y-axis (new): 0-600s

🖉 md5 🖉 sha1 🗹 sha2 🖉 sha3 🖉 pbkdf2 🖉 scrypt 🖉 bcrypt



<u>https://blog.tjll.net/please-stop-hashing-passwords/</u> (CORS policy requires changing JavaScript to load JSON over HTTPS to get interactive graph to appear...)

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- Ruby script to generate your own dataset
 - https://gist.github.com/tylerjl/10802499